

# **WVSA**

## ***MODIFIED LAWS OF THE GAME FOR U10***

**Law 1** The Field of Play dimensions Are a minimum 35 yards wide and 45 yards long, to accommodate the six-versus-six game and are appropriate for the movement capabilities of eight- and nine-year-old children. These adjusted dimensions provide more practical space allowing players to be successful.

Field Markings:

The Penalty Area: A penalty area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, Twelve (12) yards from the inside of each goalpost. These lines extend into the field of play for a distance of Twelve (12) yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area a penalty mark is made eight (10) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.

The center circle is two yards smaller than the adult size field marking. All other markings are per FIFA.

Goals: the goal 6 x 12 feet.

**Law 2** | The Ball: must be a size four. The smaller ball is lighter and more easily kicked, received, dribbled and passed.

**Law 3** The Number of Players:

- A) 6 players on the field per team. The six-a-side game now includes the goalkeeper. The goalkeeper may use his/her hands inside the goal area of his/her team.
- B) Substitutions: per FIFA and WVSA.
- C) Playing Time: In Recreation games each player SHALL play at least 50% of the playing time, during state sanctioned recreation tournaments each player shall play.
- D)

**Law 4** Players Equipment: per FIFA and WVSA

**Law 5** The Referee: per FIFA. Clubs are urged to use this age group as the training opportunity for the new referee program. All rule infractions shall be briefly explained to the offending player.

**Law 6** The Assistant Referees: use club linesmen. Implement here the referee in training program.

**Law 7** The Duration of Match: per FIFA with the exception of the halves being 25 minutes each.

**Law 8** The Start and Restart of Play: per FIFA. The distance the defending players must be away from the ball until it is kicked is the same as the radius of the center circle.

**Law 9** Ball in and out of Play: per FIFA

**Law 10** Method of Scoring:

**Law 11** Offside: per FIFA

**Law 12** Fouls: per FIFA

**Law 13** Free Kicks: per FIFA. The distance the defending players must be away from the ball until it is kicked is the same as the radius of the center circle.

**Law 14** The Penalty Kick: per FIFA

**Law 15** Throw in: per FIFA

**Law 16** Goal Kick: per FIFA

**Law 17** The Corner Kick: per FIFA. The distance the defending players must be away from the ball until it is kicked is the same as the radius of the center circle.

⇒ Roster Size The minimum roster size is 4 players. The maximum roster size is 14 players.

### **ADVANTAGES OF PLAYING SMALL SIDED GAMES**

- ❑ More time with the coach
- ❑ Energetic workouts due to playing both offense and defense
- ❑ More efficient use of field space
- ❑ Matches can be played simultaneously across a full size field
- ❑ Children are physically more efficient in smaller space
- ❑ Children are actively involved for a longer period of time
- ❑ It takes less time to score a goal or advance to goal
- ❑ Greater success rate for the players

### **US Youth Soccer Recommendations**

- ❖ Opposing parent/coaches and players should shake hands after each match.
- ❖ Parent/coaches, non-participating players and spectators should be there to enjoy and encourage the activity of the youngsters.
- ❖ Spectator and team benches should be on opposite sides of the field.
- ❖ No alcoholic beverages or tobacco products will be consumed or allowed near the playing area. Opposing parent/coaches and players should shake hands after each match.
- ❖ No slide tackles to be allowed in this age group.